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I, **J. Kenneth Creighton**, Vice President-Corporate Law Department, of IGT, the Assignee of the entire right, title, and interest in the US Patent Application(s) and/or Patent(s) identified on the attached Schedule A, hereby revoke all previous powers of attorney or authorizations of agent given and do hereby appoint the following attorneys or agents, with full power of substitution and revocation, to prosecute and transact all business in the Patent and Trademark Office connected therewith for the US Patent Application(s) and/or Patent(s) listed in the attached Schedule A:

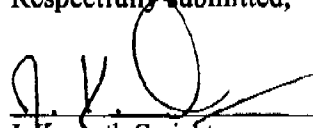
*Customer Number: 73824*

Please direct all correspondence in connection with said US Patent Application(s) and/or Patent(s) to:

*Customer Number: 73824*

Respectfully submitted,

Date: 10-10-07



J. Kenneth Creighton  
Vice President-Corporate Law Department  
IGT

PATENT

**THE UNITED STATES PATENT AND TRADEMARK OFFICE**

**STATEMENT UNDER 37 CFR 3.73(b)**

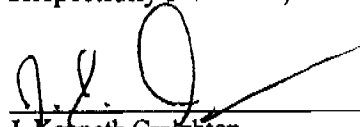
IGT, a Nevada Corporation, pursuant to 37 CFR 3.73(b), hereby states that it is the Assignee of the entire right, title, and interest in U.S. Patent Application(s) and/or Patent(s) on the attached Schedule A.

The entire rights, title, and interest in the aforementioned Patent Application(s) and/or Patent(s) were conveyed to, IGT via Assignment(s) recorded with the United States Patent and Trademark Office at the Reel/Frame Numbers on the attached Schedule A.

The undersigned, **J. Kenneth Creighton**, Vice-President-Corporate Law Department, has full authorization to act on behalf of Assignee, IGT.

Respectfully submitted,

Date: 10-10-07

  
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J. Kenneth Creighton  
Vice-President-Corporate Law Department  
IGT

# SCHEDULE - A

| Patent No.: | Filing Date: | Applicant(s):  | Title:   | Reel/ Frame                 |
|-------------|--------------|--|--|-----------------------------|
| 7166028     | 5/25/2004    | Dustin Fasbender,<br>David W. Kraft, John<br>P. Donovan  | GAMING METHOD AND APPARATUS<br>WITH TRIGGERING OF BONUS EVENTS<br>BY THE PRESENCE OF A TRIGGER<br>SYMBOL IN PARTICULAR LOCATIONS | 019920/0761;<br>019920/0786 |
| 6984175     | 2/28/2002    | Binh T. Nguyen, Craig<br>A. Paulsen, Michael T.<br>B-Jensen  | ELECTRONIC PAYOUT ADMINISTRATION<br>METHOD AND SYSTEM  | 012986/0263                 |
| 7156738     | 1/16/2001    | Richard E. Rowe  | CASINO GAMBLING MACHINE WITH<br>BONUS ROUND AWARD REDEMPTION   | 012250/0534;<br>012459/0413 |
| 6793577     | 10/18/2001   | Scott A. Boyd, Miles<br>M. Patceg, Perry O.<br>Cobb, Chris E.<br>Hammond, Kevan L.<br>Wilkins, Shannon L.<br>Mason | GAMING MACHINE HAVING MULTI-<br>ENDED POINTER FOR QUASI-<br>DETERMINISTIC PLAY ("PICK-A-PRIZE")                                  | 012766/0919;<br>017681/0693 |
| 6712697     | 4/16/2002    | John Acres   | METHOD FOR CREDITING A PLAYER OF<br>AN ELECTRONIC GAMING DEVICE  | 009393/0083;<br>017681/0693 |
| 6878063     | 3/13/2003    | William J. Turner,<br>Robert P.<br>Bartholomew,<br>Lawrence R. Pitman  | METHOD FOR IMPLEMENTING<br>SCHEDULED RETURN PLAY AT GAMING<br>MACHINE NETWORKS   | 014405/0416;<br>017681/0693 |
| D521569     | 10/1/2004    | Richard E. Rowe, Scott<br>A. Boyd, Kevan<br>Wilkins  | PERSONAL TABLE GAME KIOSK  | 015474/0256;<br>017681/0693 |
| 6575832     | 9/28/2001    | Vincent S. Manfredi,<br>Richard J. Schneider   | METHOD FOR IMPLEMENTING<br>SCHEDULED RETURN PLAY AT GAMING<br>MACHINE NETWORKS   | 012595/0292;<br>017681/0693 |
| 7033272     | 4/9/2002     | Shannon Mason  | METHOD FOR IMPLEMENTING A<br>SECONDARY GAME IN A GAMING<br>MACHINE   | 013061/0493;<br>017681/0693 |

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|         |            |  |  |   |
|---------|------------|--|--|---|
| 6008784 | 11/6/1996  | John Acres; Bryan Quian                                      | ELECTRONIC DISPLAY WITH CURVED FACE  | 008427/0122;<br>017681/0693                 |
| 6312333 | 7/24/1998  | John Acres   | NETWORKED CREDIT ADJUST METER FOR ELECTRONIC GAMING  | 009349/0824;<br>017681/0693                 |
| 5876284 | 5/13/1996  | John Acres   | METHOD AND APPARATUS FOR IMPLEMENTING A JACKPOT BONUS ON A NETWORK OF GAMING DEVICES                                   | 009021/0854;<br>017681/0693                 |
| 5854542 | 8/30/1996  | Mark G. Forbes   | FLASHING AND DIMMING FLUORESCENT LAMPS FOR A GAMING DEVICE   | 008289/0425;<br>017681/0693                 |
| 6043615 | 9/18/1998  | Mark G. Forbes   | FLASHING AND DIMMING FLUORESCENT LAMPS FOR A GAMING DEVICE   | 008289/0425;<br>017681/0693                 |
| 6231445 | 6/26/1998  | John Acres   | METHOD FOR AWARDED VARIABLE BONUS AWARDS TO GAMING MACHINES OVER A NETWORK   | 009294/0270;<br>017681/0693                 |
| 6375569 | 5/8/1998   | John Acres   | OPERATION OF GAMING MACHINES IN A LINKED BONUS PRIZE WINNING MODE  | 009371/0925;<br>017681/0693;<br>018120/0831 |
| D527770 | 2/27/2004  | Kim Martin   | COLUMN MOUNTABLE PLAYER TRACKING DISPLAY   | 014708/0889;<br>017681/0693                 |
| D520504 | 3/22/2005  | Kim Martin   | ADJUSTABLE COUNTERTOP MONITOR  | 016736/0246                                 |
| D515145 | 2/27/2004  | Kim Martin   | PLURALITY OF COLUMN MOUNTED PLAYER TRACKING DISPLAYS   | 014708/0886                                 |
| 7048628 | 10/18/2001 | Richard J. Schneider   | NETWORKED GAMING DEVICES USING BONUS TOKEN TO EFFECTUATE BONUS AWARD   | 013014/0395;<br>017681/0693                 |
| 7037195 | 7/2/2002   | Richard J. Schneider,<br>Cara L. Iddings,<br>Lawrence Pitman | METHOD AND APPARATUS FOR AWARDED A BONUS ON A NETWORK OF ELECTRONIC GAMING DEVICES DURING A PRE-DETERMINED TIME PERIOD | 013068/0554;<br>017681/0693                 |

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|            |            |  |  |   |
|------------|------------|--|--|---|
| 6860811    | 4/9/2002   | Kevan Wilkins  | METHOD FOR IMPLEMENTING A SECONDARY GAME IN A GAMING MACHINE   | 013062/0552;<br>017681/0693                 |
| 6375567    | 6/23/1998  | John Acres   | METHOD AND APPARATUS FOR IMPLEMENTING IN VIDEO A SECONDARY GAME RESPONSIVE TO PLAYER INTERACTION WITH A PRIMARY GAME | 009278/0498;<br>017681/0693                 |
| 6371852    | 8/14/1998  | John Acres   | METHOD FOR CREDITING A PLAYER OF AN ELECTRONIC GAMING DEVICE   | 009393/0083;<br>017681/0693                 |
| 6607441    | 8/14/1998  | John Acres   | METHOD FOR TRANSFERRING CREDIT FROM ONE GAMING MACHINE TO ANOTHER  | 009393/0112;<br>017619/0062;<br>017649/0631 |
| 6364768    | 4/15/1999  | John Acres, Richard J. Schneider   | NETWORKED GAMING DEVICES THAT END A BONUS AND CONCURRENTLY INITIATE ANOTHER BONUS                                    | 009913/0942;<br>017681/0693                 |
| 6358149    | 2/4/1999   | Richard J. Schneider,<br>Joseph G. Hart, Joseph<br>W. Canon, Robert P.<br>Bartholomew, Michael<br>B. Shelby, Lawrence R.<br>Pitman | DYNAMIC THRESHOLD FOR POOL-BASED BONUS PROMOTIONS IN ELECTRONIC GAMING SYSTEMS                                       | 009753/0662;<br>017681/0693                 |
| 7278916    | 8/3/2004   | Scott A. Boyd, Miles<br>M. Patceg, Perry O.<br>Cobb, Chris E.<br>Hammond, Kevan L.<br>Wilkins, Shannon L.<br>Mason                 | GAMING MACHINE HAVING MULTI-ENDED POINTER FOR QUASI-DETERMINISTIC PLAY ("PICK-A-PRIZE")                              | 012766/0919;<br>017681/0693                 |
| 6375567 C1 | 10/25/2004 | John Acres   | METHOD AND APPARATUS FOR IMPLEMENTING IN VIDEO A SECONDARY GAME RESPONSIVE TO PLAYER INTERACTION WITH A PRIMARY GAME | 009278/0498;<br>017681/0693                 |